

BC Coastal Soccer League: FRP Permit (League Games Only)



_____ (Players name)

Registered with the: _____ of BCCSL Division: U _____
(Releasing Team) (Age/Level)

is permitted to play for: _____ of BCCSL Division: U _____
(Obtaining Team) (Age/Level)

in its game versus: _____ on: _____
(Opposing Team) (Date)

On behalf of: NSYSA, I Ab Bryant, have verified that this permit
(Youth District) (Name of Authorized Designate)

conforms to all requirements of the BCCSL FRP Permit Rule and give our District's approval for this player to play without an ID Card.

Title: Registrar Signature: _____

Please print and take at least 2 copies of this **fully completed Permit** to your game. One copy of the Permit shall be handed to the game official and one to the opposing team before the start of the game.

BC Coastal Soccer League: FRP Permit (Form updated September 2018)

- a) BCCSL believes a policy that facilitates player movement between teams at the same club helps teams avoid forfeits or playing games undermanned while helping players who narrowly missed being selected for a higher level stay within touching distance of that level by easily allowing them to be able to be called up to play at that level.
- b) To that end, the policy for what was previously called Intra-Club Permits or Playing Up Policy will be changed to the BCCSL Fluid Roster Policy (FRP).
- c) This policy is intended to facilitate games being played rather than forfeited or played with undermanned teams as well as to act as a development tool for clubs. Instances of abuse will be dealt with by BCCSL and may result in teams or clubs losing all FRP privileges for a specified period of time.
- d) This policy is in effect, with noted exceptions, for U11 to U18 players.
 - e) Any player with a valid BC Soccer ID card (see section 1b) will be allowed to play for another team at the same Club under the following conditions:
 - i. The League shall grant a registered player permission to play for a team within the Club at the same age or the age group one year older than theirs as long as the player is currently playing a lower calibre of play, if at the same age, or the same or lower calibre of play if they are a year younger. Movement of players in Div 3 shall be permitted between teams at the same level. The player must provide his or her BC ID card to the game officials to be eligible to play under FRP.
 - ii. Teams that do not have another team from their Club in a lower division within the same age or a younger team in the same or lower division may use the FRP to pull players from another team at their Club that plays in the same division as them.
- iii. Players can only use the FRP for league games. League Championship games are considered league games but no teams will be allowed to use FRP for players from the same division they played in between the first round of re-tiering in October and the start of League Championship play. Players must be from a lower division or a younger age group at the same or lower division for League Championship games.
- iv. Clubs must limit players to two games per weekend to safeguard against them playing too many games and being exposed to potential injury.
- v. Team game day roster, including FRP's cannot exceed the declared roster size registered with BC Soccer.
- vi. No team shall be allowed to use players from U10 teams to play under the FRP.
- vii. For District run U11 and U12 Div 3, where the District has opted not to provide BC ID cards, the District can opt to use a paper-based FRP process that makes the details needed on the BC ID card clear. The paper would then be presented to game officials in lieu of an ID card.